

# Izanami & Izanagi イザナミ & イザナギ

How Japan is created

日本はどのようにして作られるのか

## Game Genre

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- 2D multiplayer, mobile, puzzle and interactive escape game to teach about the myths of the creation of Japan from the perspective of the Shinto religion.



## Game Goal

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- Teach about the Japanese mythology of the creation of Japan.
- Introduce the Japanese language in a story telling format by narrating some dialogues.
- Introduce the traditional Japanese Music.
- Introduce the traditional Japanese illustrative drawings.
- Enhance Focus, analogy and problem-solving cognitive abilities.



## Game Idea

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- The two players will travel between different levels each representing an arc in the story of Izanami and Izanagi.
- One Player will play the role of Izanami, while the other will play the role of Izanagi.
- The players will solve puzzles by collecting items and figuring riddles, they may interact with the game by touch commands or tilting and may even use some voice commands respectively depending on the type of the puzzle.



The background of the slide features a traditional Japanese illustration. It depicts a lush green vine with several clusters of small, round purple grapes. The vine is rendered in various shades of green and brown, with some leaves showing signs of being eaten. In the upper right corner, a small, grey, stylized figure is visible, possibly a deity or a character from the story. The overall style is reminiscent of a woodblock print or a traditional painting.

## Game Idea

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- Level difficulty, setting and transition will illustrate the mythological story of Izanami and Izanagi chronologically.
- Levels will be interconnected (you may use items from previous or upcoming not yet unlocked levels to be able to solve all current level puzzles, and both players need to solve the puzzles each on their hand so both can advance).
- The players will be collecting after each level the characters constituting the names Izanami and Izanagi.



## Game Idea

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- The game will end, and player can escape by collecting all the characters.
- Both players share the same inventory, so they can use the collected items by both of them during their respective puzzle/turn.
- Both players have the same backgrounds and see the same things, yet only one can interact.
- Some dialogues, speech and sound effects will be narrated in Japanese and subtitled in English.

## Game Specifics

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- Art will be inspired by the traditional Japanese art style. (and may consist of redrawing of famous traditional Japanese illustrations)
- All used art will be drawn and colored by us.
- All used speech and story will be conceived, written and spoken by us.
- Only traditional Japanese environmental background music will used.



# Level 1 – Arc 1

## Story To be read

- The three Supreme Gods thought that world was lacking.
- The three gods then gave birth to two sibling deities
- Izanami and Izanagi the newly born deities were of supreme grace and beauty
- They were ordered to fill the huge void where only stars roamed
- To fulfill their mission they were given a heavenly jeweled spear Amenonuhoko (天沼矛)
- Among those sparkling stars there was a one specific planet that had only water on its surface.
- Izanagi Swirled the sphere on the water and while pulling it up a mud droplet splashed on the sea and formed an island “Onogoro (淤能碁呂島)”.
- Izanami and Izanagi descended to earth and decided to make this island their home.
- On the island they saw life and love they were curious and could not resist the charm of each other
- Both sibling decided to marry and thus created the shrine “Meoto Iwa (夫婦岩)”.

# Level 1 – Arc 1

## Setup & Background

- Image 1: 3 gods and Jellyfish oily world (while narrating intro)
- Image 2: Heavenly beauty and grace of Izanami & Izanagi with spear (while narrating)
- Image 3: Onogoro and Meoto Iwa (while narrating last sentences & Puzzles 1→3)
- Image 4: Ibisu (Ugly boneless Kami), Greenery background and sea in the front

# Izanami: Level 1 – Arc 1

## Puzzles

- 1. Make a full turn with phone in one direction
- 2. Organize sentence of marriage oath
- 4. (change of setting) birth of Ebisu (恵比須), item added to inventory (sound effect and addition of an item to the inventory)
- 5. Must put the received baby into a boat of reeds and cast it in the sea (drag drop from inventory and click)

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# Izanagi: Level 1 – Arc 1

## Puzzles

- 1. Make a full turn with phone in the opposite direction of player 1
- 3. Organize oath of marriage (but only unlocked if first player had done it)
- 6. Player will see Japanese Characters (marriage oath in Japanese) illuminated in a sequence, he must then click on them accordingly



2P

# Level 2 – Arc 2

## Story

- After Repeating the marriage ceremony and making sure that the ritual went correctly the two deities were blessed with many children creating many other kamis, mountains, fields, forest and rivers.
- They first gave birth to the 8 great islands of japan:
- Awaji: Awaji-no-ho-no-sawake-no-shima (淡道之穗之狭別島)
- Shikoku: Iyo-no-futana-no-shima (伊予之二名島)
- Oki: Oki-no-mitsugo-no-shima (隱伎之三子島)
- Kyūshū : Tsukushi-no-shima (筑紫島)
- Iki: Iki-no-shima (伊伎島)
- Tsushima: Tsu-shima (津島)
- Sado: Sado-no-shima (佐度島)
- Honshu: Ohoyamatotoyoakitsu-shima (大倭豊秋津島)

# Level 2 – Arc 2

## Setup Awaji-no-ho-no-sawake-no-shima (淡道之穂之狭別島)

- Awaji Island
- Learn About the most known features of this island

# Izanami: Level 2 – Arc 2

## Puzzles

- 2. Must order the tiles to reveal the hidden hole where than water is added to inventory (Like Tetris)



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# Izanagi: Level 2 – Arc 2

## Puzzles

- 1. Godzilla will come out of the ground; player must kill it to pass the level



2P

# Level 2 – Arc 2

## Setup Iyo-no-futana-no-shima (伊予之二名島)

- Shikoku island
- Learn About the most known features of this island

# Izanami: Level 2 – Arc 2

## Puzzles

- 1. Must collect wood and rock, than merge them in inventory (drag and drop on top of each other) to create fire



1P

# Izanagi: Level 2 – Arc 2

## Puzzles

- 2. Must light up the paper lanterns that make the same sounds when tapped (select fire and tap on lanterns, tapping again on lit lantern will turn it off)
- 3. The correct Lanterns (After only all correct lanterns were lit up) will fly up (get out of screen and advance to next level)



2P

# Level 2 – Arc 2

## Setup Oki-no-mitsugo-no-shima (隠伎之三子島)

- Oki island

# Izanami: Level 2 – Arc 2

## Puzzles

- 1. Must move the rock exactly perpendicular under the sun, and wait until the sun sets and creates the images “Oki island.jpeg”



1P

# Level 2 – Arc 2

## Setup Tsukushi-no-shima (筑紫島)

- Kyūshū island
- Image 1: River between two huge Rocks
- Image 2: Rail Journey + Background(Mountain)

# Izanami: Level 2 – Arc 2

## Puzzles

- 3. The train will pass by both players should ride (tap) the train at the same time



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# Izanagi: Level 2 – Arc 2

## Puzzles

- 1. Align water pumps so that the water from above can flow into the exit pumps and fills the river
- 2. Scenery changes to image 2
- 3. The train will pass by both players should ride (tap) the train at the same time



2P

# Level 2 – Arc 2

## Setup Iki-no-shima (伊伎島)

- Iki Torii image

# Izanagi: Level 2 – Arc 2

## Puzzles

- 1. Put straw thingies in correct order with the Wish Papers to form a correct sentence (They are written in Japanese, and when clicked you hear the pronunciation and translation)



2P

# Level 2 – Arc 2

## Setup Tsu-shima (津島)

- Watazumi jinja from Tsushima island

# Izanami: Level 2 – Arc 2

## Puzzles

- 1. Player will hear a story about the Kami's engraved on each Torii and must write the chronological order in which they were born (Not Mentioned)



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# Izanagi: Level 2 – Arc 2

## Puzzles

- 1. Each Torii in inventory represents a kami (Kami names engraved on the torii). Player must connect the two islands with the torii's following the correct order



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# Level 2 – Arc 2

## Setup Sado-no-shima (佐度島)

- Ride On Tarai Bune boat image

# Izanami: Level 2 – Arc 2

## Puzzles

- 1. Player must Farm Rice to collect dried Fiber and Tarai Bune
- 3. Player must merge The dried Fiber with a string to create The traditional Hat
- 4. Player must merge the traditional hat with the Tarai Bune



1P

# Izanagi: Level 2 – Arc 2

## Puzzles

- 2. Player Must put the Rice under the sun to dry
- 5. Player Must Place the Tarai Bune on the water and sale to pass Level



2P

# Level 2 – Arc 2

## Setup Ohoyamatotoyoakitsu-shima (大倭豊秋津島)

- Oki island, Mountain Fuji Image
- Aokigahara located in a deserted Forest is the most common place to commit suicide
- Izanagi is the father to give birth
- Izanami is the deity of death
- From this chapter we are introducing this concept by giving subtle hints

# Izanami: Level 2 – Arc 2

## Puzzles

- 4. Player must kill each human on the cliff (drag and release)



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# Izanagi: Level 2 – Arc 2

## Puzzles

- 1. Player must hit (tap) the flying souls on the screen
- 2. Each Flying Soul drops down to become a human
- 3. Player must place each human on the cliff of Aokigahara

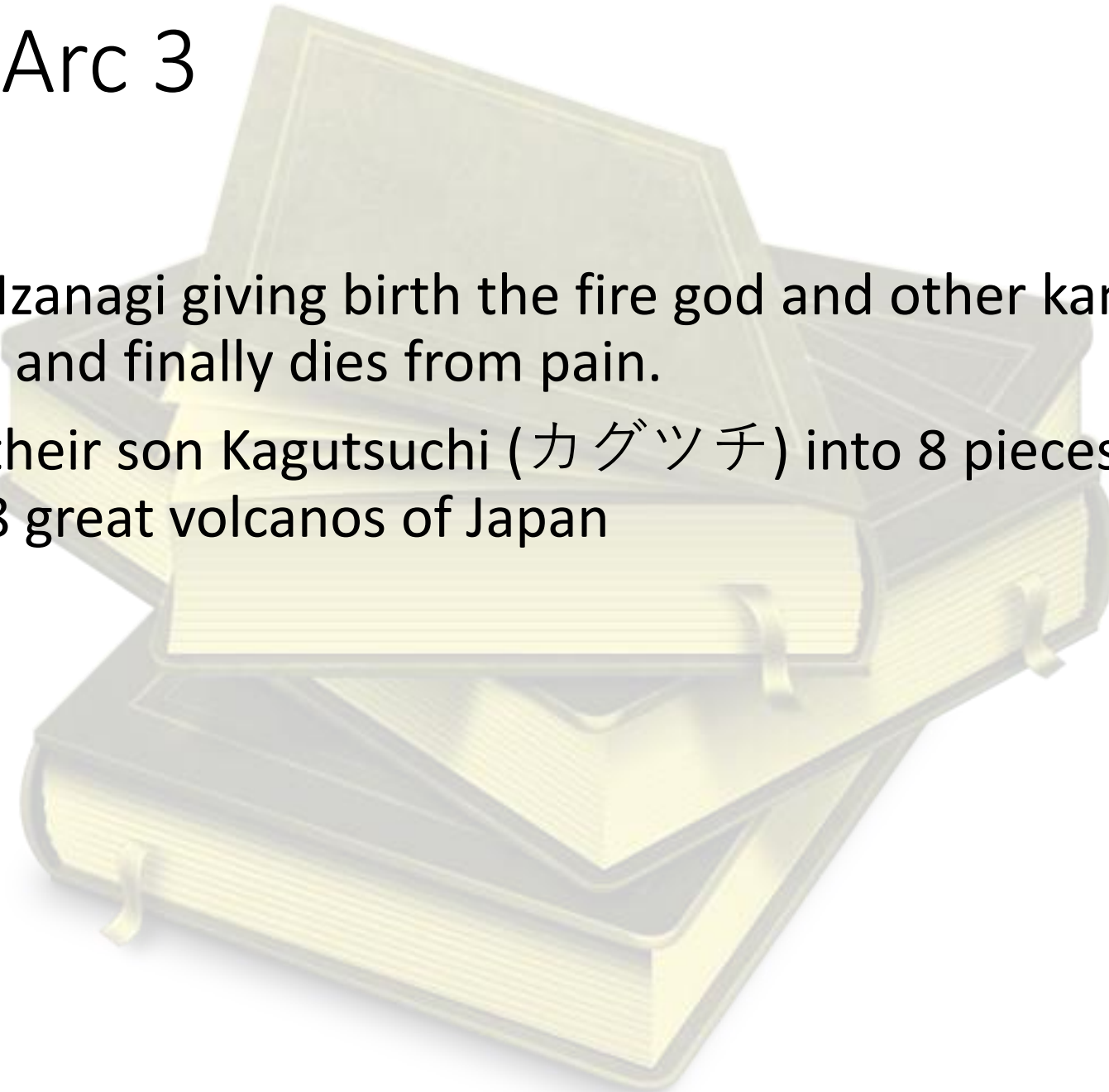


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# Level 3 – Arc 3

## Story

- Izanami and Izanagi giving birth the fire god and other kami's while she is in pain and finally dies from pain.
- Izanagi cuts their son Kagutsuchi (カグツチ) into 8 pieces, which created the 8 great volcanos of Japan



# Level 3 – Arc 3

## Setup

- Painting in the background to collect the knife to kill Kaga tsuchi
- Animation of Kagatsuchi getting cut to pieces
- Image 3: 8 great volcanos of japan

# Izanami: Level 3 – Arc 3

## Puzzles

- 1. Player Collects the Knife that is hidden within the painting (background image)
- 4. Correspond the names (Japanese and translation) to the correct volcanos by drag an dropping each name from inventory to the photograph of the Volcano



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# Izanagi: Level 3 – Arc 3

## Puzzles

- 2. Player must Fight Kagutsuchi (カグツチ) and make exactly 8 slices into him.
- 3. When Kagutsuchi is dead 8 names and are added to inventory

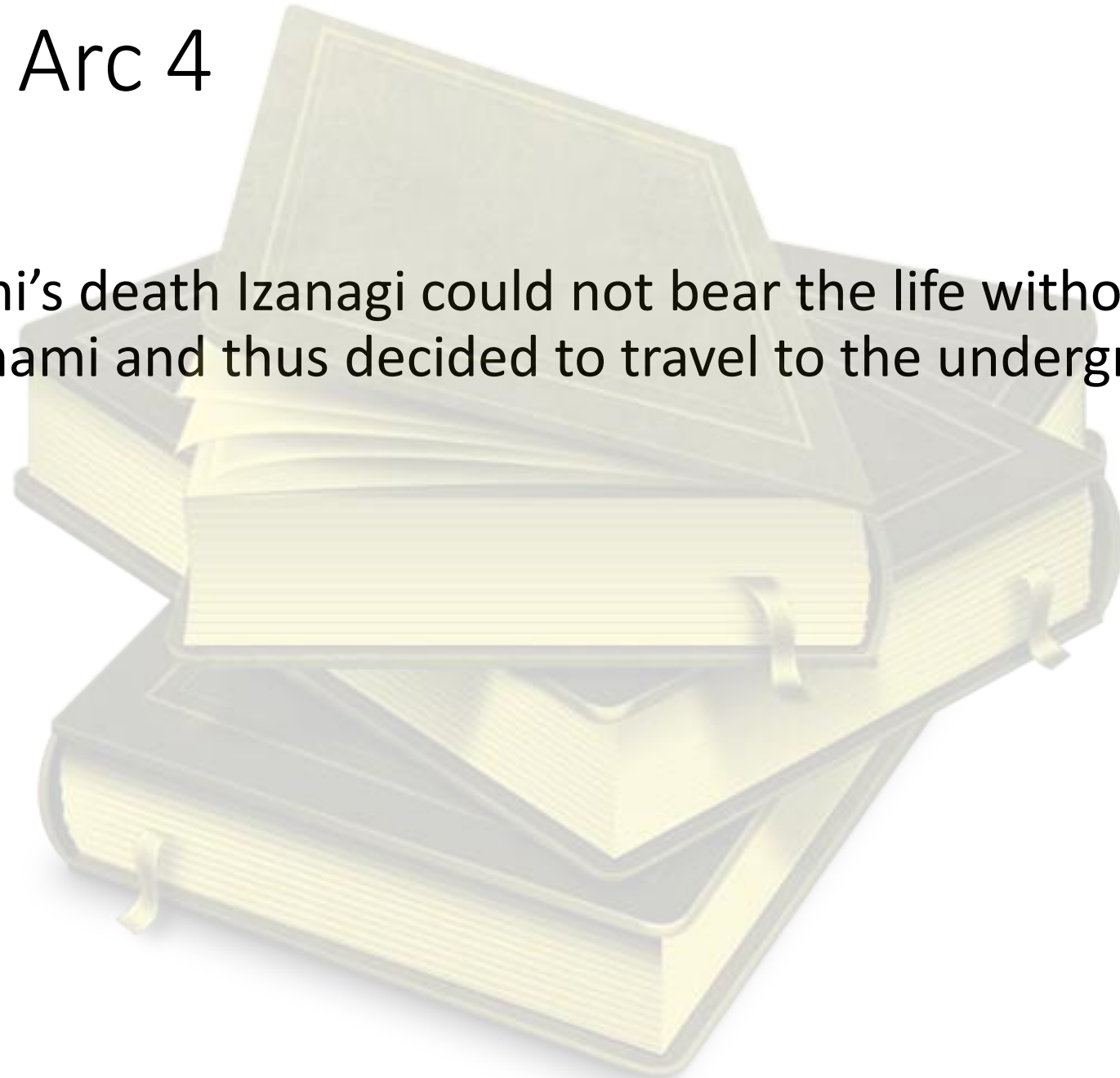


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# Level 4 – Arc 4

## Story

- After Izanami's death Izanagi could not bear the life without his beloved Izanami and thus decided to travel to the underground world (Yumi)



# Level 4 – Arc 4

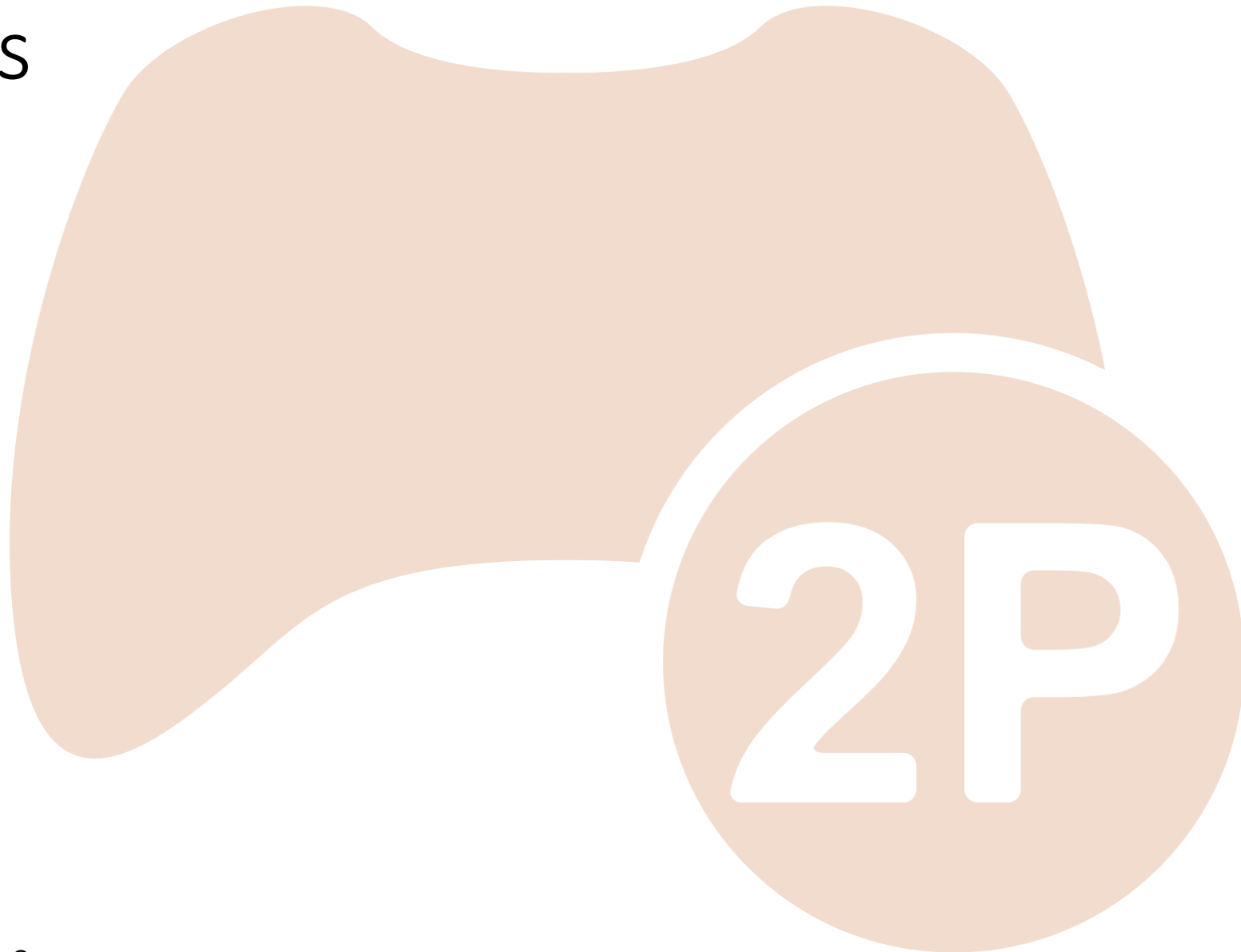
## Setup

- Yuni the underground world image
- Battle between Izanami and izanagi

# Izanami: Level 4 – Arc 4 Puzzles

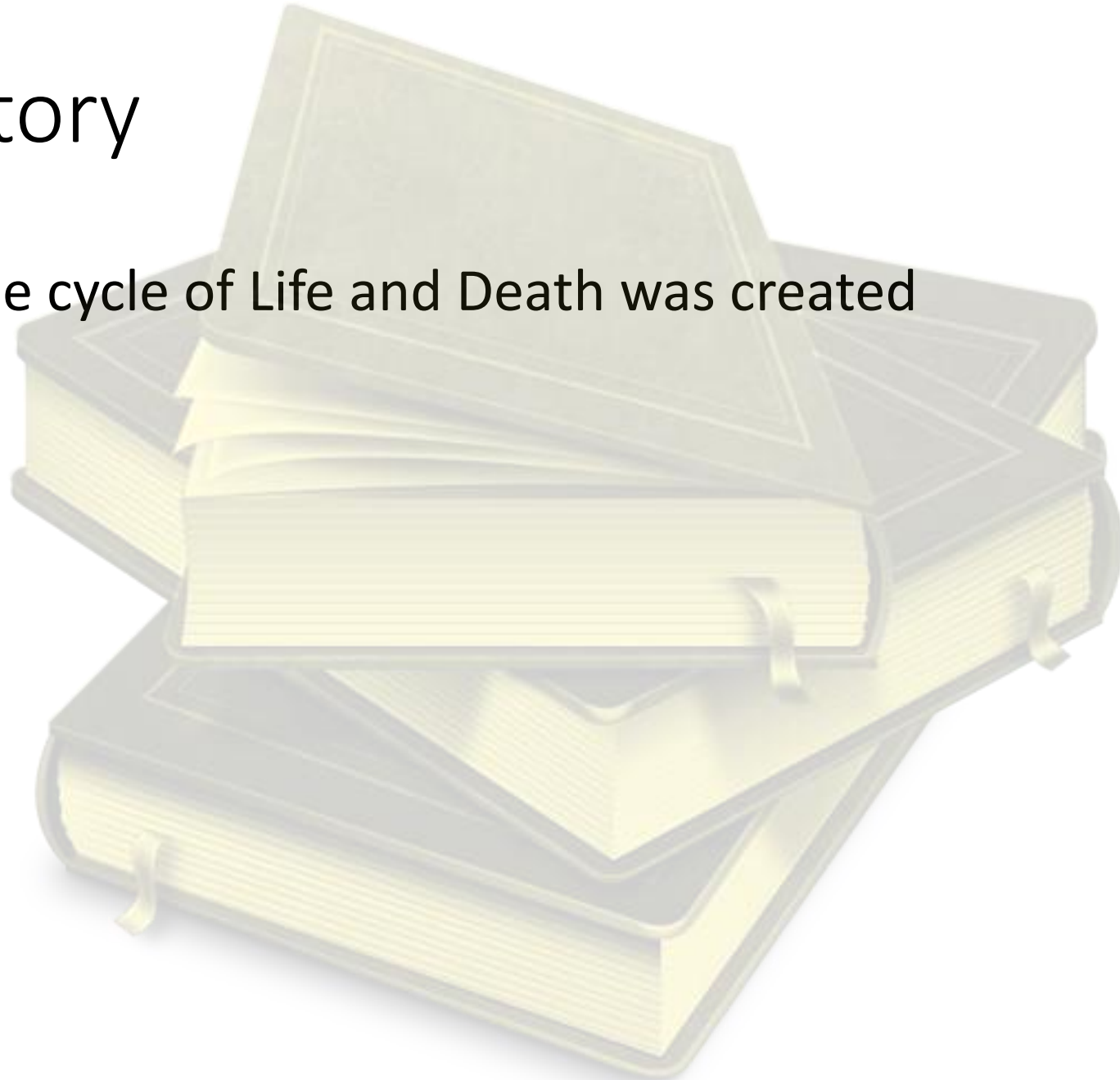


# Izanagi: Level 4 – Arc 4 Puzzles



# Ending Story

- And Thus The cycle of Life and Death was created



# Bonus

- Possibility to play the game alone



# End - Escape

## Izanami & Izanagi

### イザナミ & イザナギ

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